

Marathon Spoiler Guide

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compiled by

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Version History:

Changes since 1.2

Added suggestion for 'Neither High Nor Low'
Added secret room in 'Blaspheme Quarantine'
Added suggestion for 'Bob-B-Q'
Added secret room in 'Try Again'
Added secret room in 'Pfor Your Eyes Only'
Added some general tips

Changes since 1.1

Added level numbers with each level
Fixed description in 'Habe Quiddam' (said 3x generator is only a 2x)
Fixed problem with description of a secret room in 'Showered With Grenades'
Added secret doors in 'Unpfhorgiven'
Added ammo room in 'Never Burn Money'
Fixed spelling in some areas

Changes since 1.0

Added location of infrared goggles in 'Pfhoraphobia'
Added tip for 'Ingue Ferroque'

Changes since 0.9.9

Added secret rooms in Neither High.. and Pfhoraphobia, Eupfhoria,
Couch Fishing, and Showered With Grenades
Added 3x gen/pattern buffer on Unpfhorgiven
Added points on Defend This to reach ammo corridor
Added tip for Cool Fusion
Fixed 'Pfhor' spelling (oops!)
Fixed 'Cold Fusion' to 'Cool Fusion'
Fixed level order problem ('Smells Like...' is after 'The Rose')
Spell/Grammar Check, thanks to Jameson Watkins

1. What is it?

The MARATHON SPOILER GUIDE (MSG) is a compilation of the collected knowledge of the game 'Marathon' produced by Bungie. Most of the information in this document has been contributed by other people, and when appropriate, credit has been given.

MSG can be found on the WWW at:

<http://www.engin.umich.edu/labs/mel/mneylon/marathon/marathon.html> and
at <http://www.amug.org/~marathon/spoiler/>

Most of the information in this guide is meant to reveal secrets or hints on completing the game and finding hidden areas. Thus, if you continue to read this, be forewarned:

**SPOILERS! SPOILERS! SPOILERS! SPOILERS! SPOILERS! SPOILERS! SPOILERS!
SPOILERS! SPOILERS! SPOILERS! SPOILERS! SPOILERS! SPOILERS! SPOILERS!
SPOILERS! SPOILERS!**

You ***WILL*** be spoiled if you read any further. I take no responsibility for the disappointment you will feel if you inadvertently read this information.

2. How to use the MSG

The MSG is divided into sections, one for each chapter of the game, with each level in it's appropriate chapter, as well as some general information sections. To find information on a certain area of the game, go to the appropriate chapter and use "Find" in the File menu.

In case you don't know how to determine the name of the level, just switch over to map mode (default key: 'm') while playing Marathon, and look at the top of the map. The name of the level will be there.

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